

# A Generic Finite State Machine Framework for the ACNET Control System



Linden Carmichael  
FermiLab



# Talk Outline

- Motivation for using Finite State Machines (FSMs).
- Description of the FSM structure.
- Overview of Client-Server model used by the FSM.
- Illustration of the Web tier used for FSM monitoring.
- Detailed look at FSM integration into Electron Cooling Machine Protection.
- Summary of Pros and Cons of the FSM development.

# FERMILAB



# Handling Accelerator tasks

- Operation of an accelerator requires the generation of many complex tasks.
  - ❑ Utilize intricate functions and provide comprehensive responses to external stimuli.
  - ❑ Are capable of operating reliably and autonomously.
  - ❑ Collect accelerator statistics from front ends and store them in database tables.
  - ❑ Detect events and create abort logs, quench logs and downtime logs.
  - ❑ Regulate beam current in order to compensate for soft faults.

# Accelerator Task Characteristics

- Tasks need to access and integrate various components of the control system.
  - ❑ Device readings and settings
  - ❑ Database queries and inserts.
  - ❑ Access and fire events, etc
- Tasks can be classified by their usage
  - ❑ Transient – single usage or of short duration
  - ❑ Persistent – constant usage

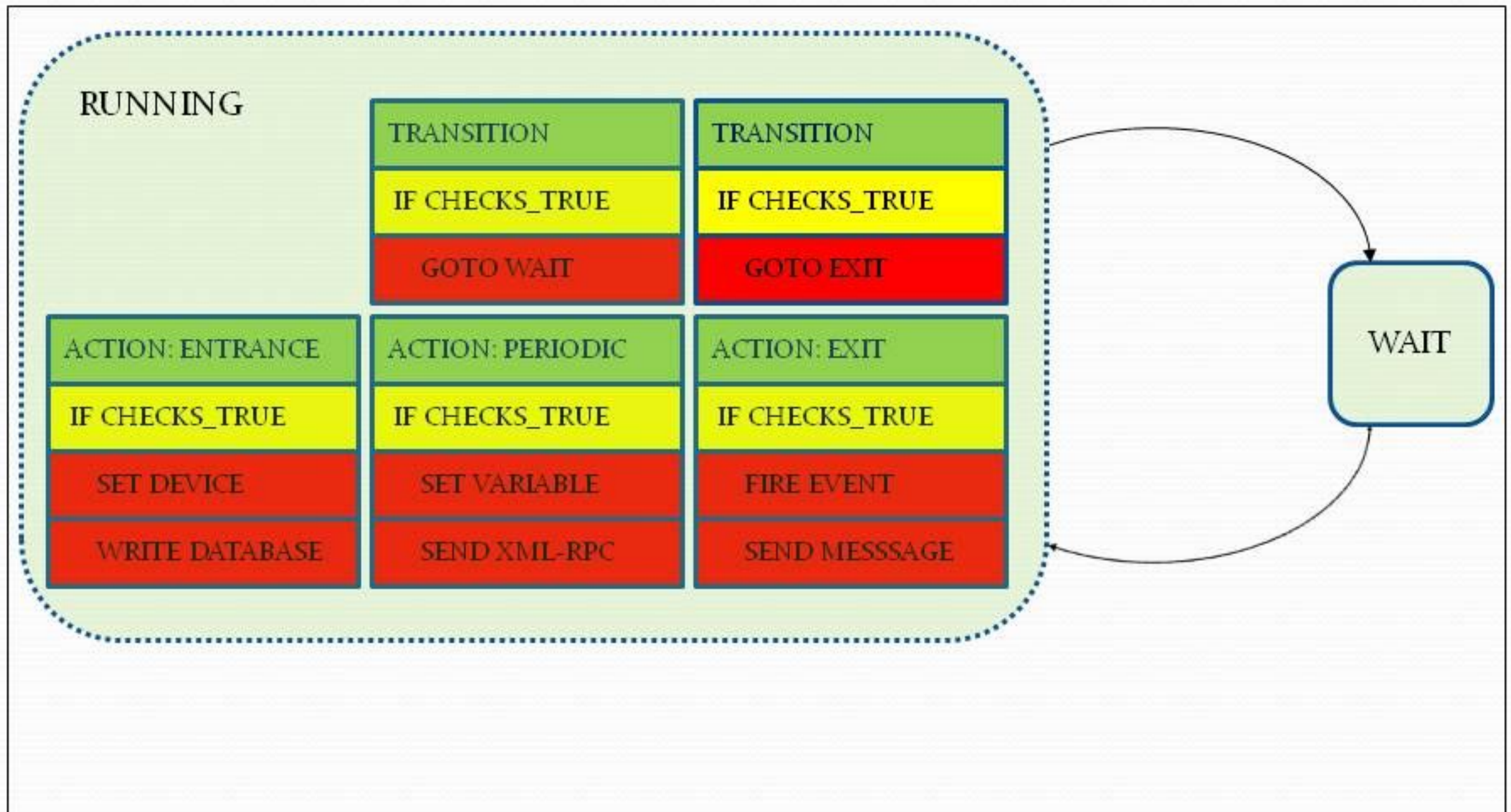
# Finite State Machine

- An event driven Finite State Machine (FSM) framework can realize these tasks.
- Requirements:
  - ❑ An intuitive builder capable of resolving complex tasks into their simpler components.
  - ❑ Hooks into control system
  - ❑ Convenient testing facility
  - ❑ Easy deployment
  - ❑ Reusability
  - ❑ Capacity for persistence

# FSM Structure

- Based loosely upon State Charts
- Event driven FSM
- Single threaded
- Simple and straightforward structure
  - ❑ Entrance state
  - ❑ Exit state
  - ❑ Set of intermediate states with transitions and actions

# FSM Structure





# FSM Components

- Hooks into Control System
  - ❑ Devices - readings and settings
  - ❑ Database - queries and inserts
  - ❑ Events - detection and firing
  - ❑ ACNET - send messages
  - ❑ XML-RPC - remote access
  - ❑ ACL - access ACNET Scripting language
- Expression Parser
  - ❑ Built-in functions
  - ❑ Loops and conditionals
  - ❑ Java Reflection

# Building the FSM

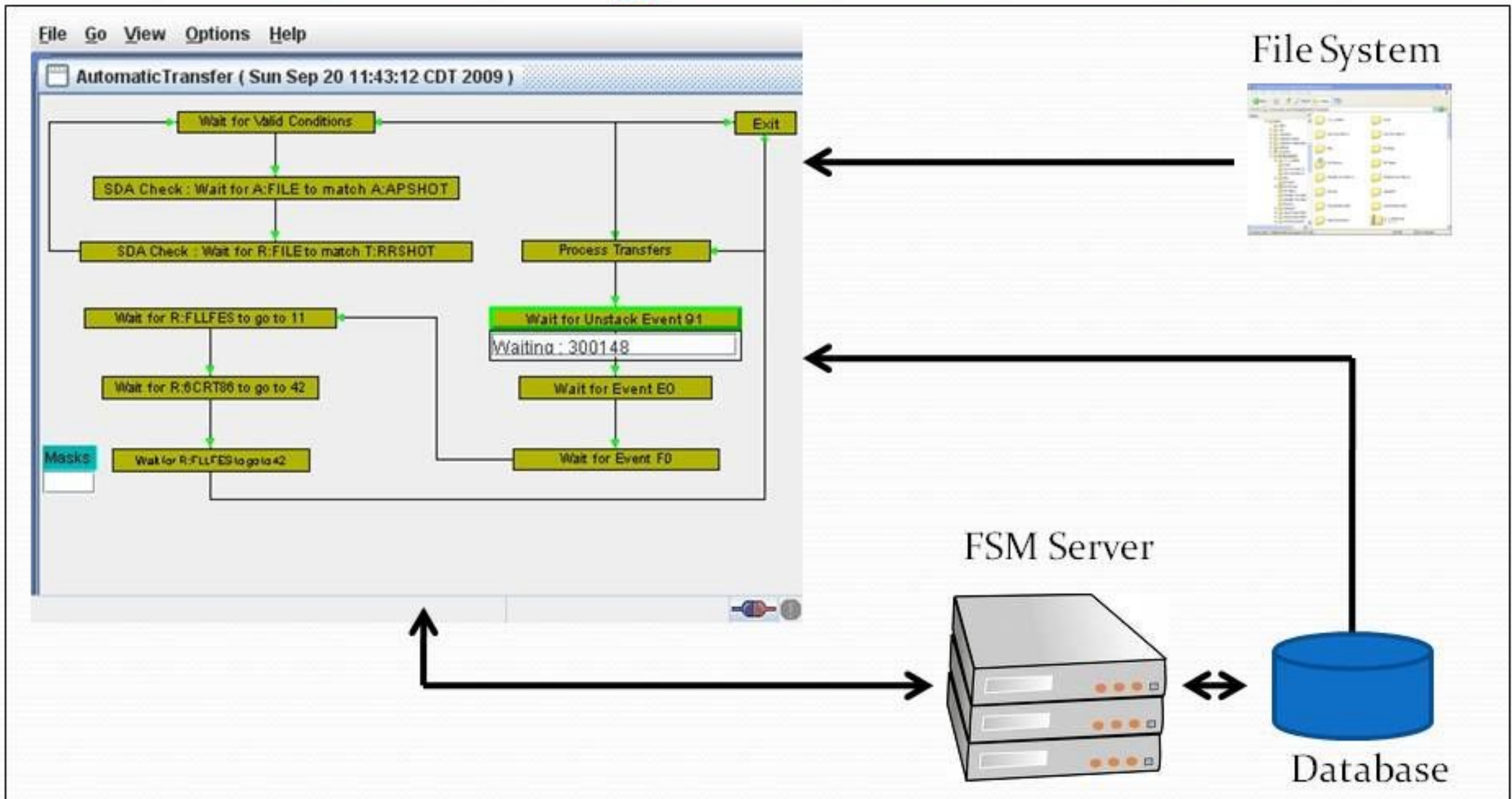
The image displays two windows from an FSM editor. The top-left window shows a state transition diagram with states like 'Wait for valid conditions', 'SDA Check - wait for A FILE to be available', and 'Process Transfer'. The bottom-right window shows the configuration panel for 'FSM', including fields for 'FSM Name', 'From Entrance State', 'From Exit State', and 'Number of States'. It also lists transitions and actions with their respective conditions and outputs.

**TASK**

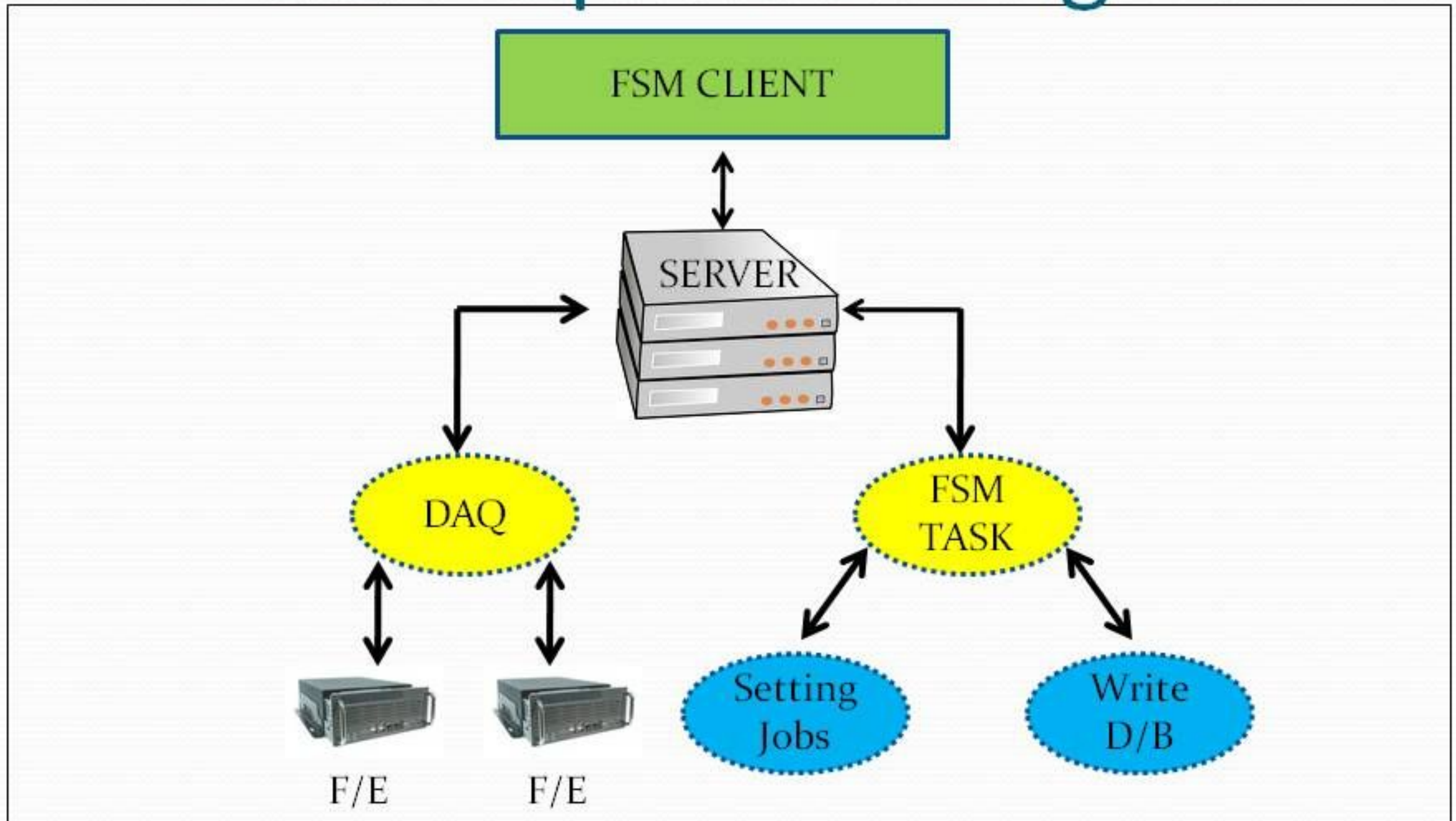
# Client-Server Model

- Clients
  - ❑ Thin clients
  - ❑ Utilize Java RMI
- Data Acquisition Engine (Server)
  - ❑ Java layer to ACNET
  - ❑ Servers on high bandwidth nodes
  - ❑ Receive and transmit RMI
  - ❑ Speak in raw bytes
  - ❑ Speak in proprietary ACNET

# Launching the FSM client



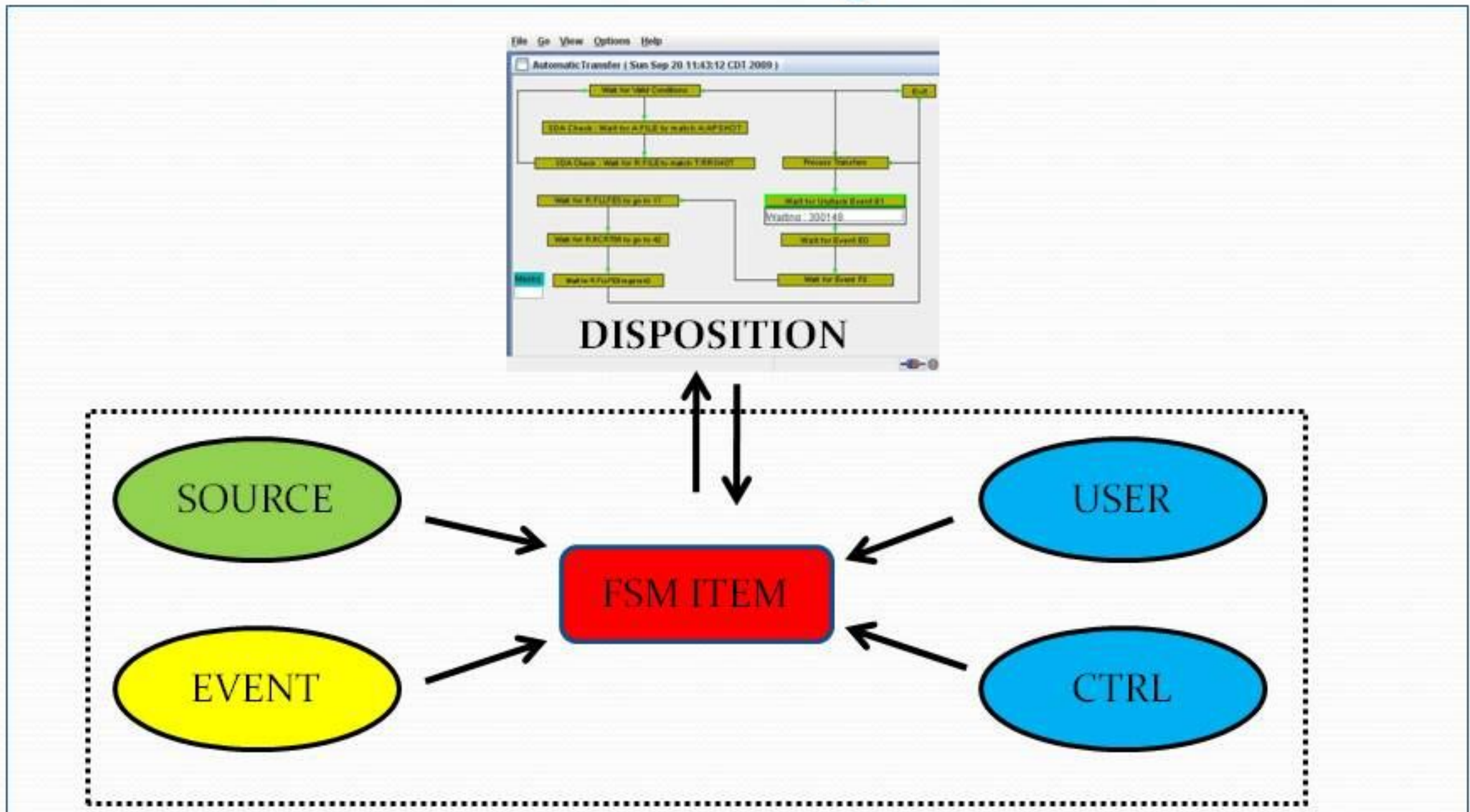
# Data Acquisition Engine



# DAE Jobs

- DAE execution is represented by a 6-tuple job
- User – handles security
- Job control – handles retries, etc
- Source – where data is obtained from
- Event – at what rate to obtain the data
- Item – what to do with the data from the source
- Disposition – where processed data is sent to

# FSM as a DAE job item



# Persistent FSMs

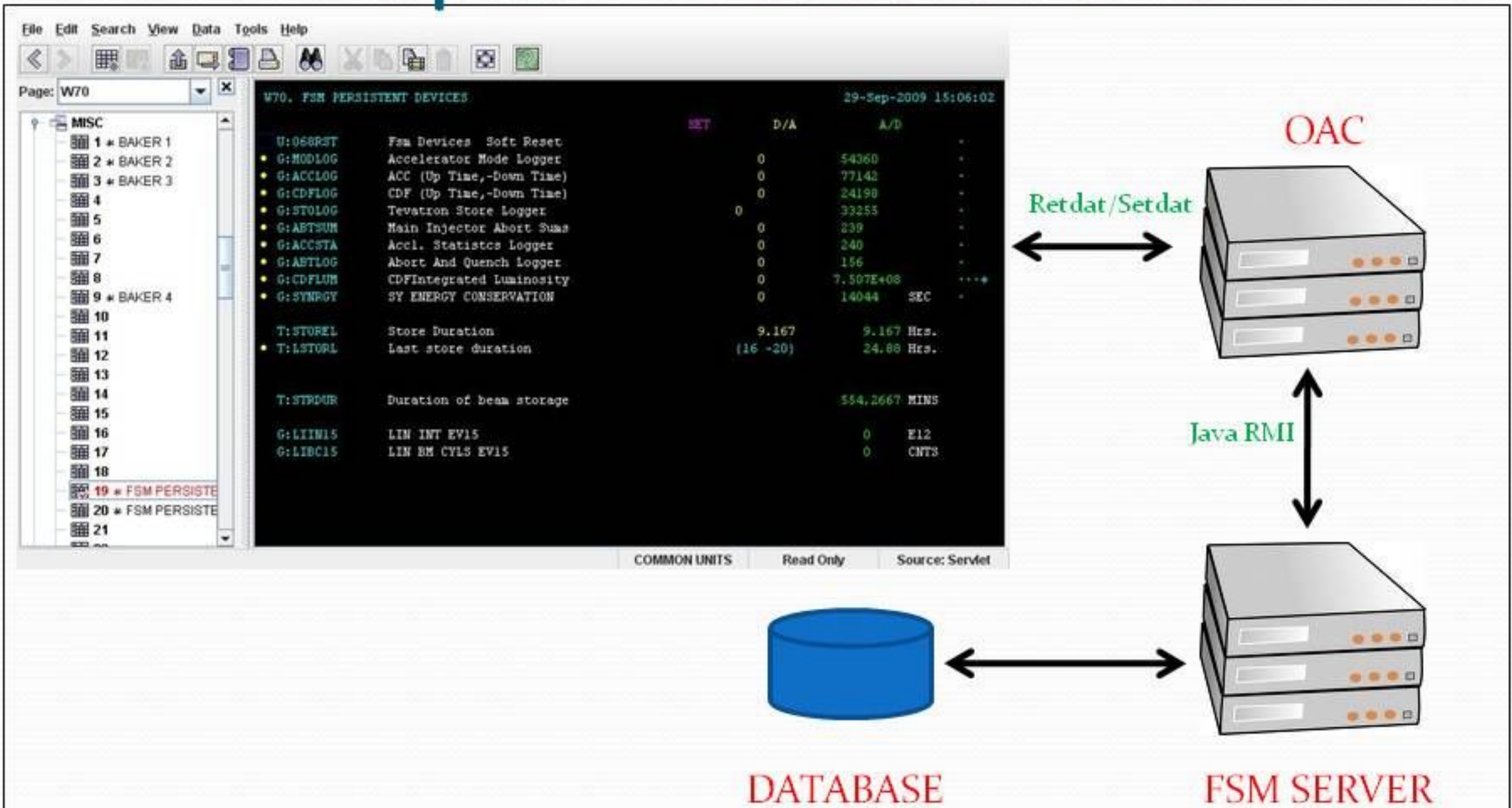
- FSM jobs owned by an ACNET device.
- Device control bits are used to start and stop jobs.
- Device settings are sent to FSM job.
- Device readings reflect data returned from FSM job.
- Persistent FSMs are supported by the Open Access Client framework.



# Open Access Client (OAC)

- Open Access Client (OAC) is an architecture that allows servers to emulate Front Ends.
- It exists at the ACNET middle tier.
- Provides access to Front End Protocol
  - ❑ Alarms
  - ❑ Setting Downloads on startup
  - ❑ Setting uploads to Database
  - ❑ Readings, settings, control, etc

# Open Access Client



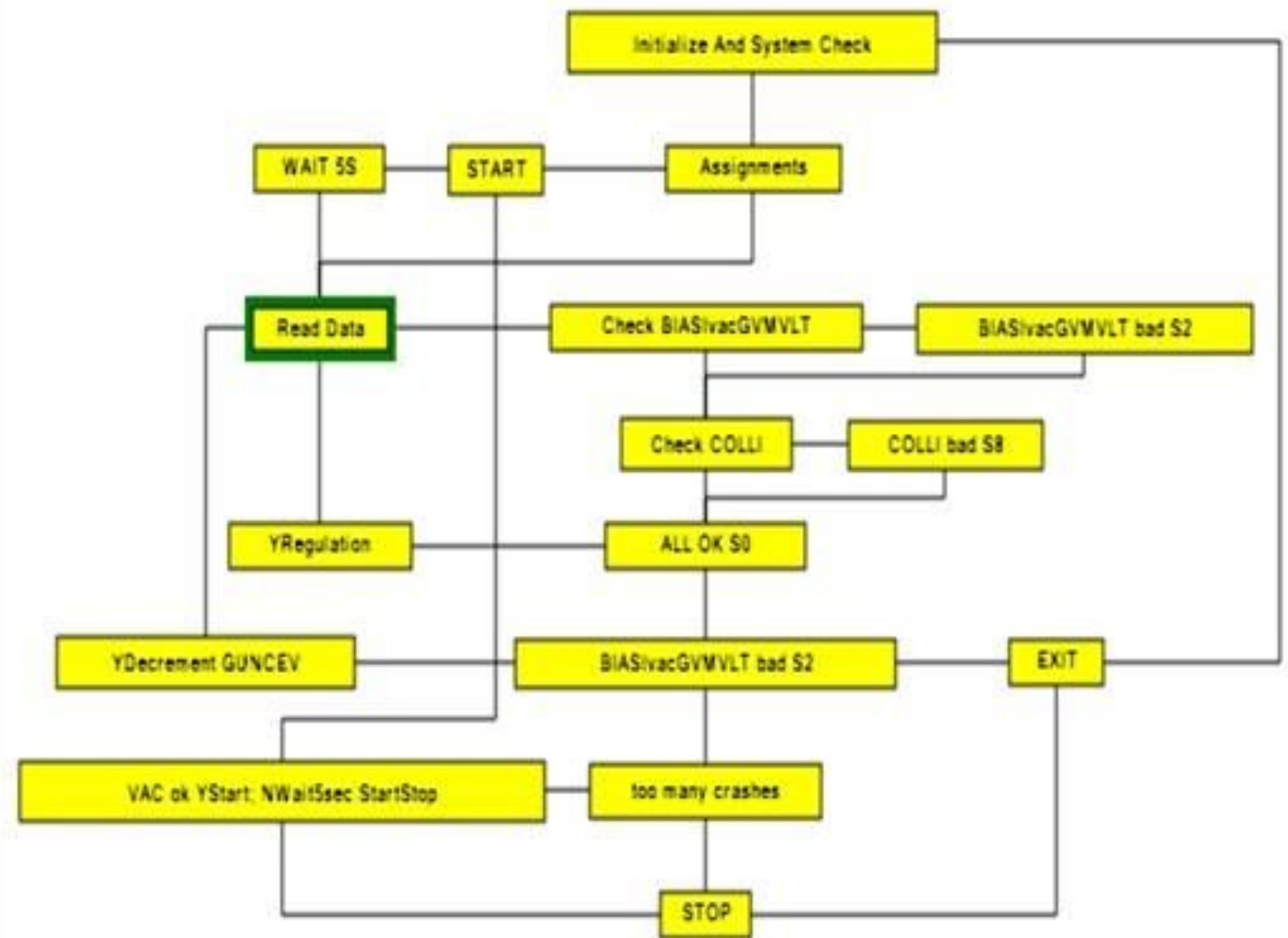
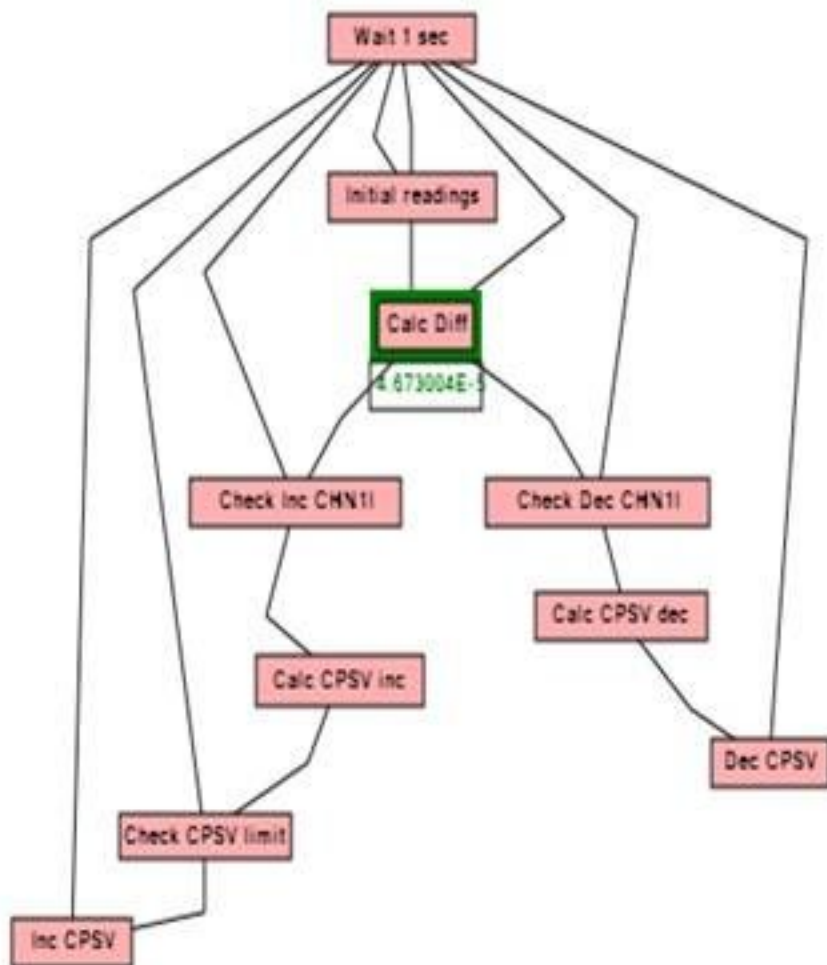
# Web Tier

- HTML pages using AJAX and SVG to display FSMs.
- Allows for monitoring of persistent FSMs
- Allows for the generation of summary pages that consists of groups of FSMs and panels.
- FSMs can be started only in safe mode (control disabled)
- Utilizes FSM Views

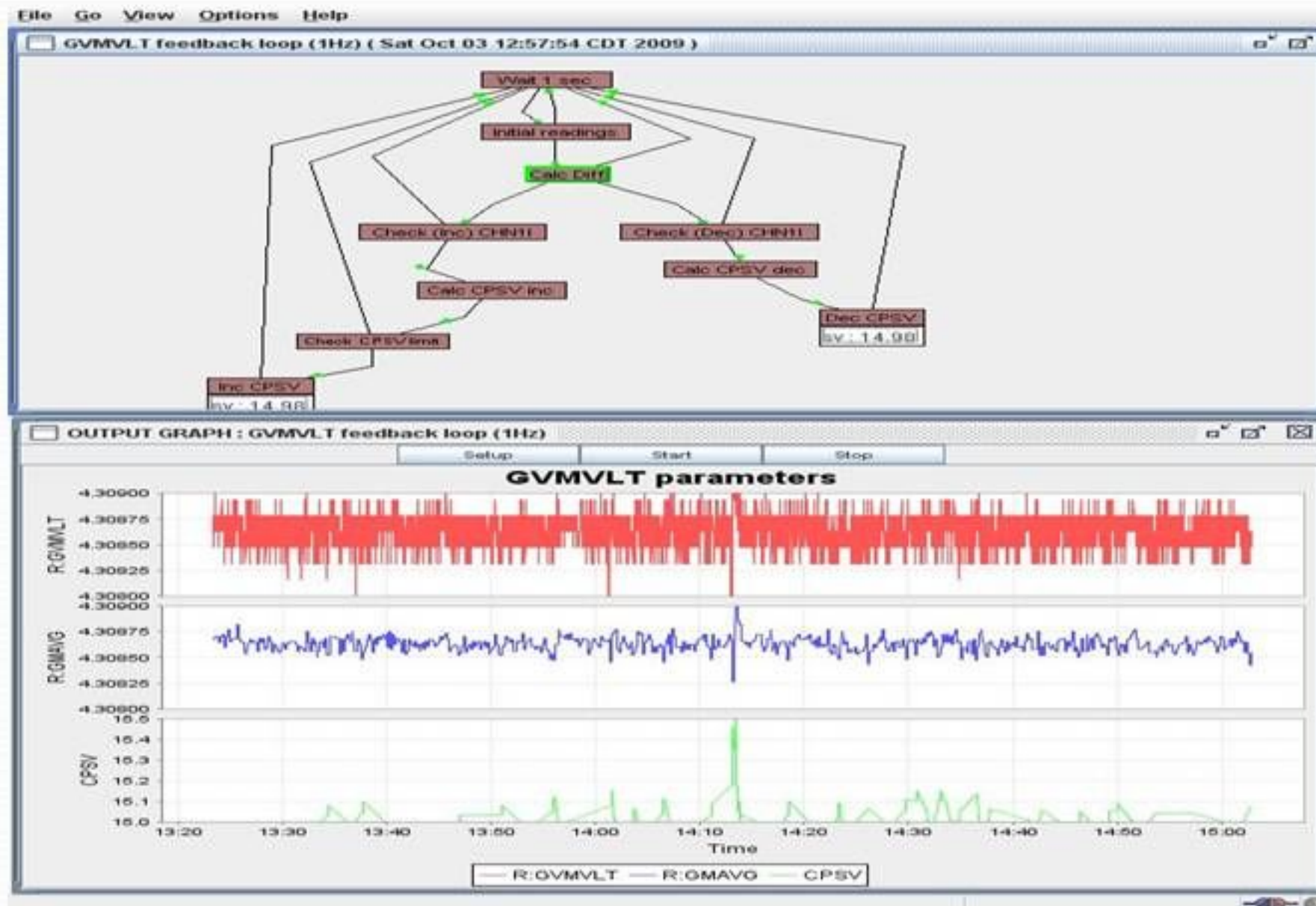
# FSM Views

- Extension of thin clients to allow single FSM and multiple views.
- Data returned from FSM server undergoes client-side processing.
- Processing is accomplished with expression parsers and Java reflection.
- User panels and graphs are produced that can provide multiple views of the FSM data returned.

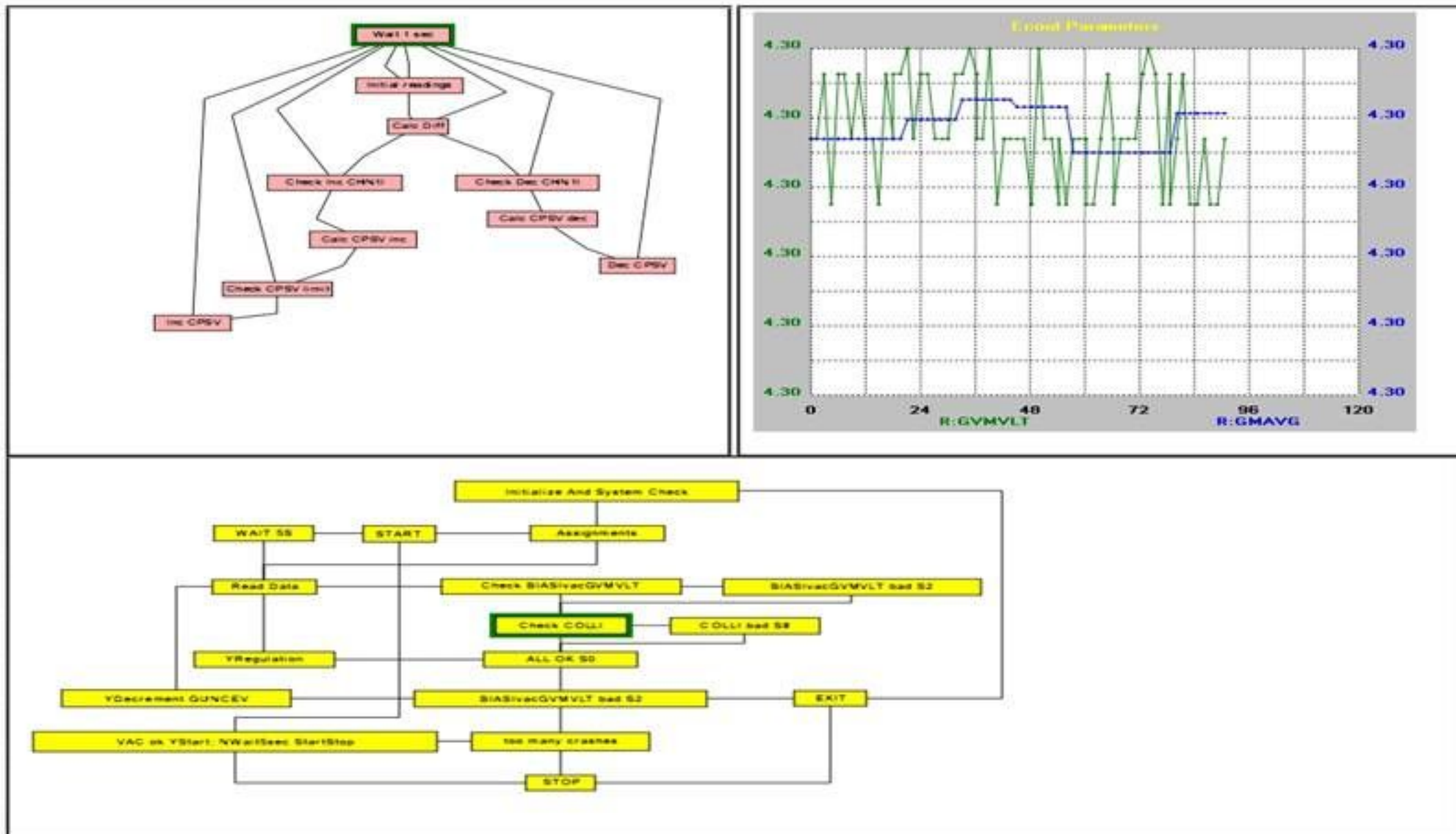
# FSM Summary (Web Page)



# FSM Views (Application)



# FSM Views (Web Page)

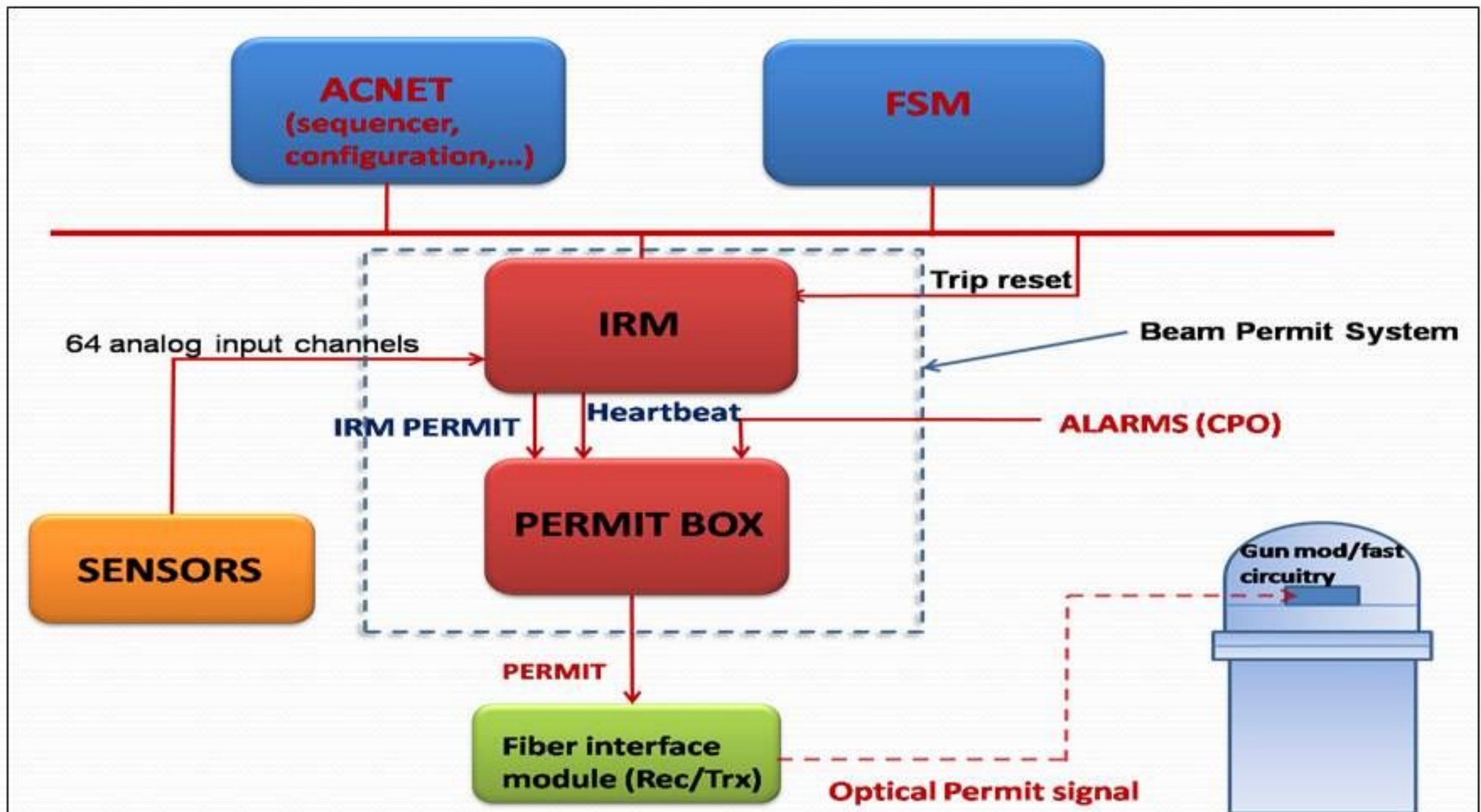


# FSMs in Pelletron's MPS

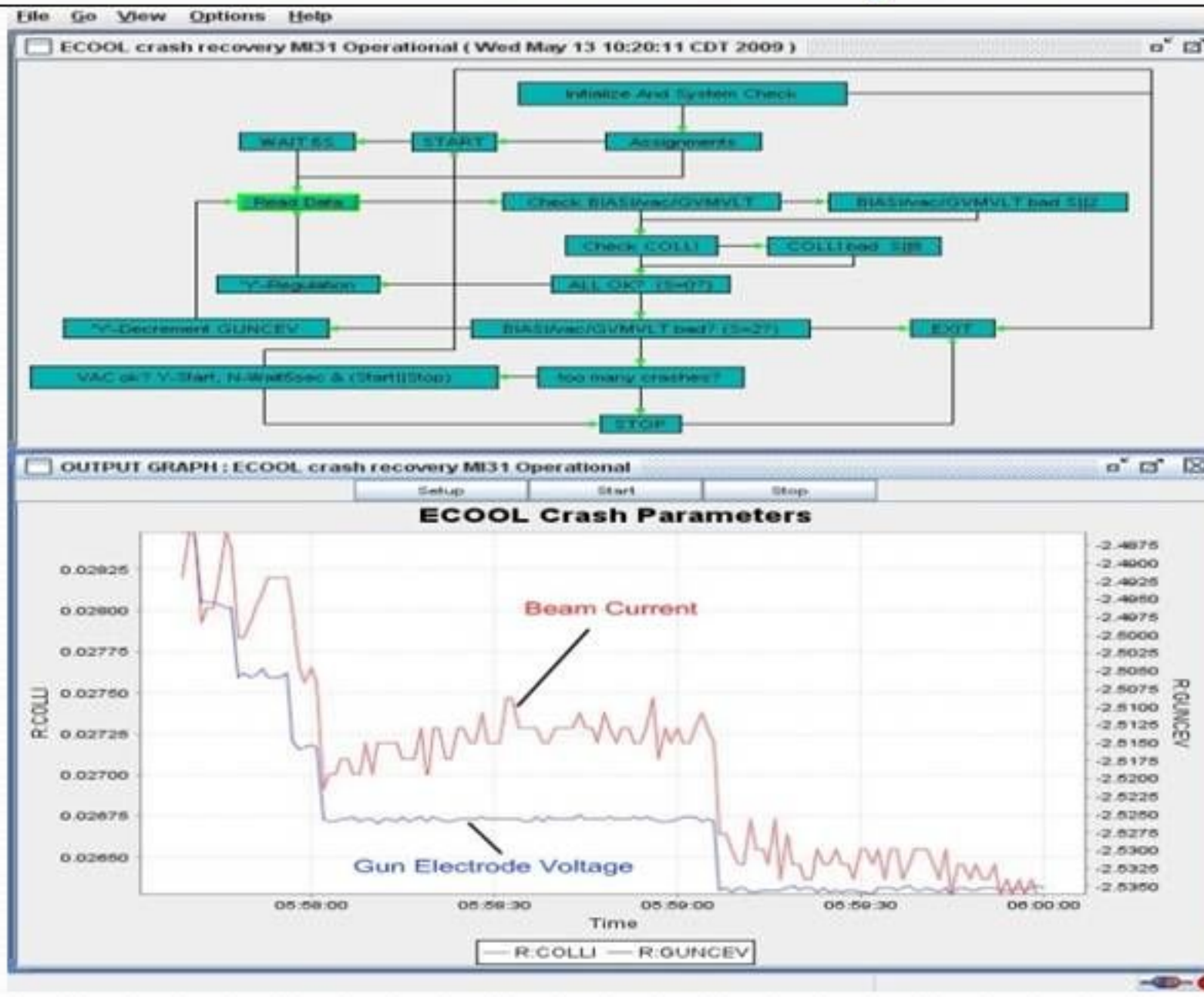
- Pelletron is a 4.3Mev. 0.1-A, DC electrostatic accelerator used in Electron Cooling.
- The Machine Protection System (MPS) consists of a Permit system and a Regulation system driven by several FSMs.
- Crash Recovery FSM reduces beam current to compensate for soft faults such as vacuum deterioration.
- Slow feedback FSM compensates for drifts in the Pelletron's regulation voltage.



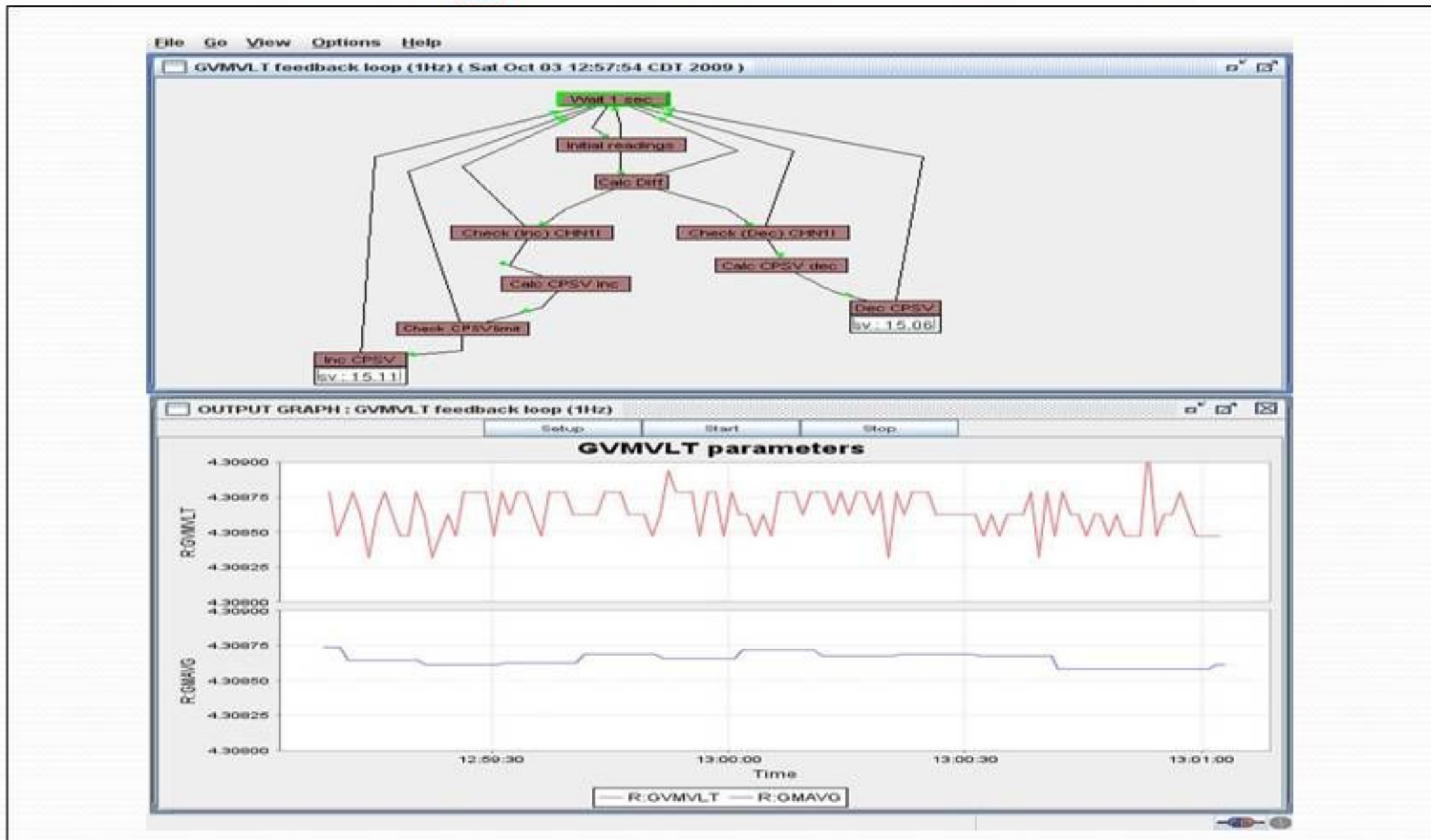
# Machine Protection System



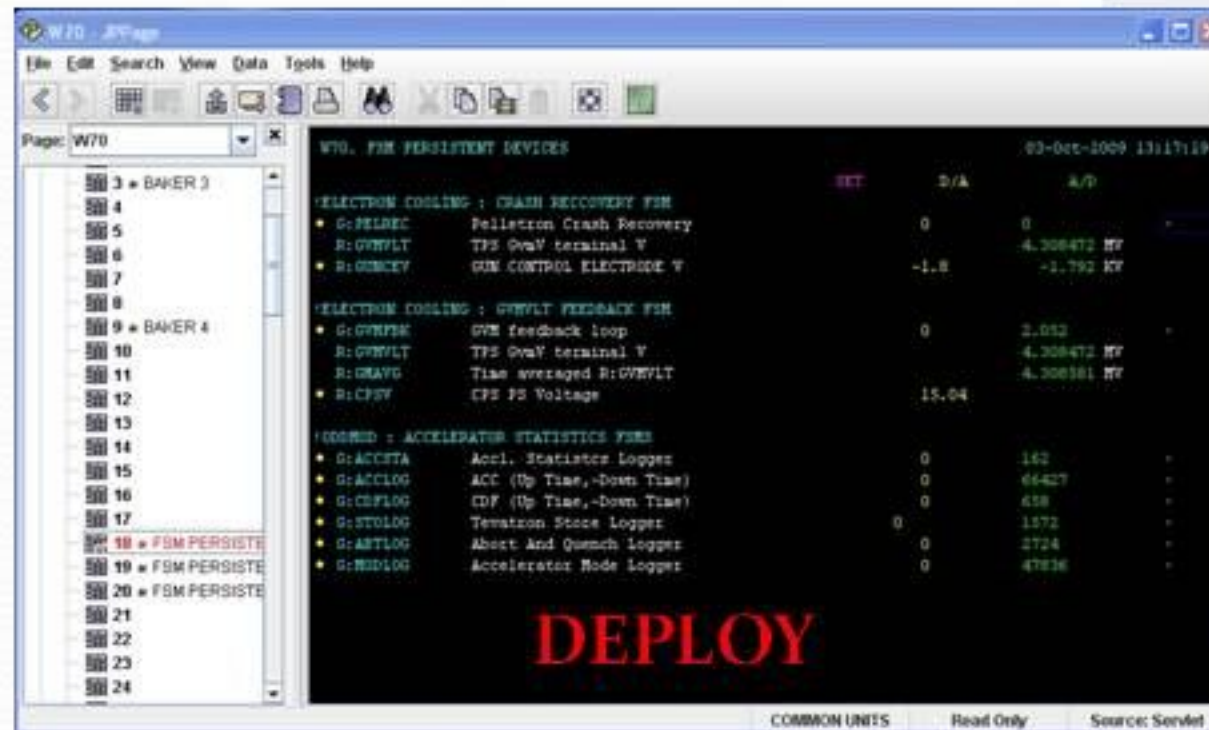
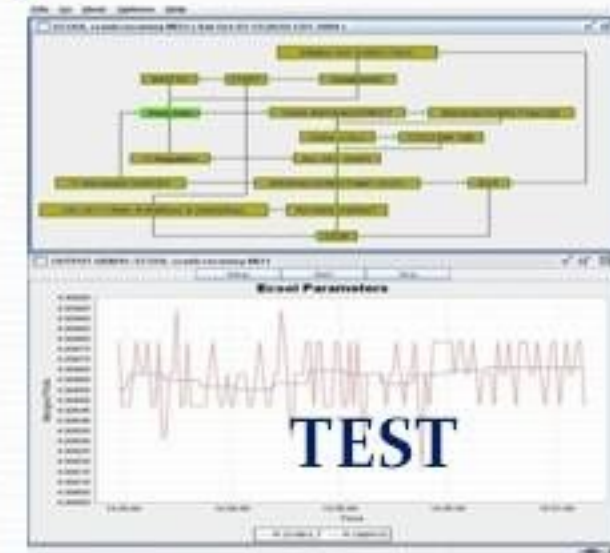
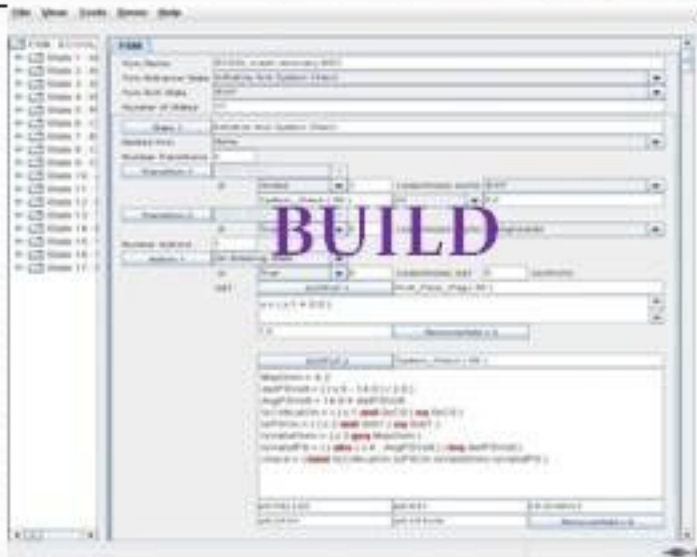
# Crash Recovery FSM



# Voltage Feedback FSM



# Development Cycle



# Conclusion

- Pros
  - ❑ FSM with descriptive states provides intuitive implementation of generic tasks.
  - ❑ The hooks into the control system provide high level of power and integration.
  - ❑ The development cycle to build, test and deploy is quick and robust.
- Cons
  - ❑ Steep learning curve to get up to speed with the FSM attributes.
  - ❑ Power of multiple hooks into control system has high damage potential
- Future
  - ❑ XML-RPC server to support remote (outside firewall) users.



THANK YOU FOR  
YOUR ATTENTION

# Configuring Persistent FSM

Persistent Devices For Fsm - ECOOL crash recovery MI31 Operational

Fsm Name: ECOOL crash recovery MI31 Operational

Device Search:

Action	Device	Property	Active	Starts Job	Parse String	Dae Name	Period	Update At	Password	Setting	Width
Insert	G:PELREC	Reading	<input checked="" type="checkbox"/>	<input type="checkbox"/>	00000000	localhost	1000	Device	****		
	G:PELREC	Setting	<input checked="" type="checkbox"/>	<input type="checkbox"/>	0000					OneShot	

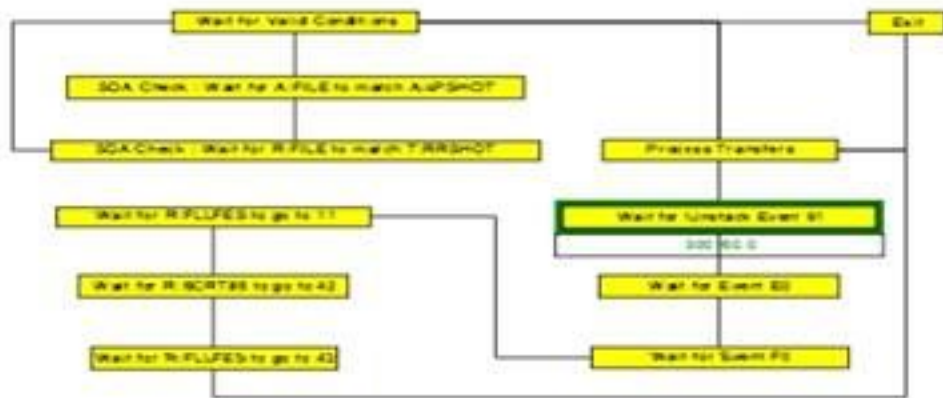
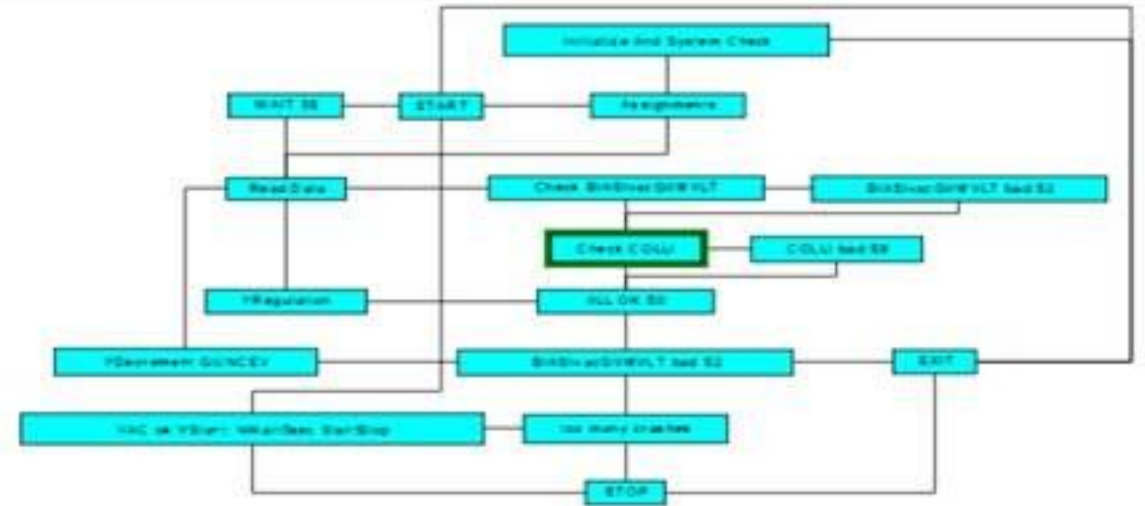
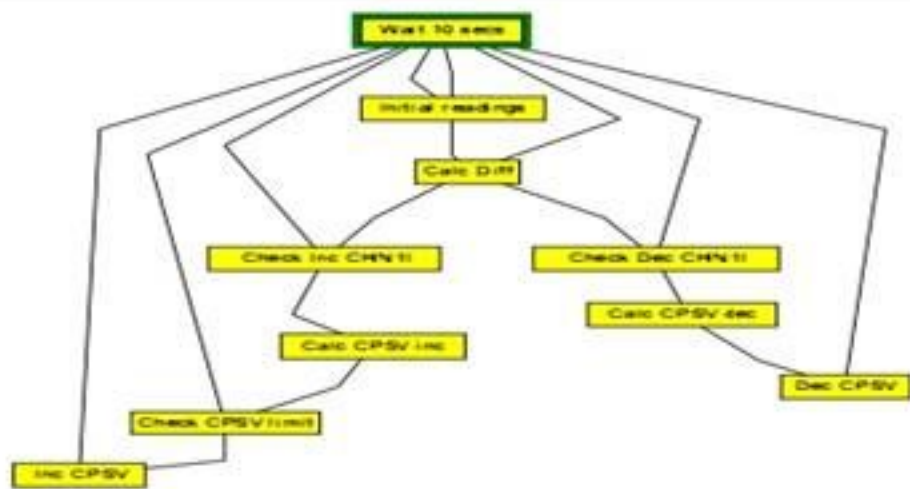
OK CANCEL

FSM: ECOOL

- State 1: In
- State 2: A
- State 3: S
- State 4: V
- State 5: R
- State 6: C
- State 7: B
- State 8: C
- State 9: C
- State 10: A
- State 11: I
- State 12: I
- State 13: I
- State 14: I
- State 15: Y
- State 16: I
- State 17: I

```
graph TD
    Start((START)) --> Init[Initialize And System Check]
    Init --> Assign[Assignments]
    Assign --> Wait[WAIT 55]
    Wait --> Read[Read Data]
    Read --> YReg[Y-Regulation]
    YReg --> YDec[Y-Decrement GUNCEV]
    YDec --> VAC[VAC ok? Y-Start; N-Wait5sec & (Start|Stop)]
    VAC --> Crashes[too many crashes?]
    Crashes -- Y --> Stop((STOP))
    Crashes -- N --> VAC
    VAC --> AllOK[ALL OK? (S=07)]
    AllOK --> CheckCOLLI[Check COLLI]
    CheckCOLLI --> COLLIbad[COLLI bad S||B]
    COLLIbad --> Exit((EXIT))
    AllOK --> CheckBIAS[Check BIAS|vac/GVMVLT]
    CheckBIAS --> BIASbad2[BIAS|vac/GVMVLT bad S||2]
    BIASbad2 --> Exit
    CheckBIAS --> Start
    AllOK --> BIASbad27[BIAS|vac/GVMVLT bad? (S=27)]
    BIASbad27 --> Exit
```

# FSM Summary (Web Page)

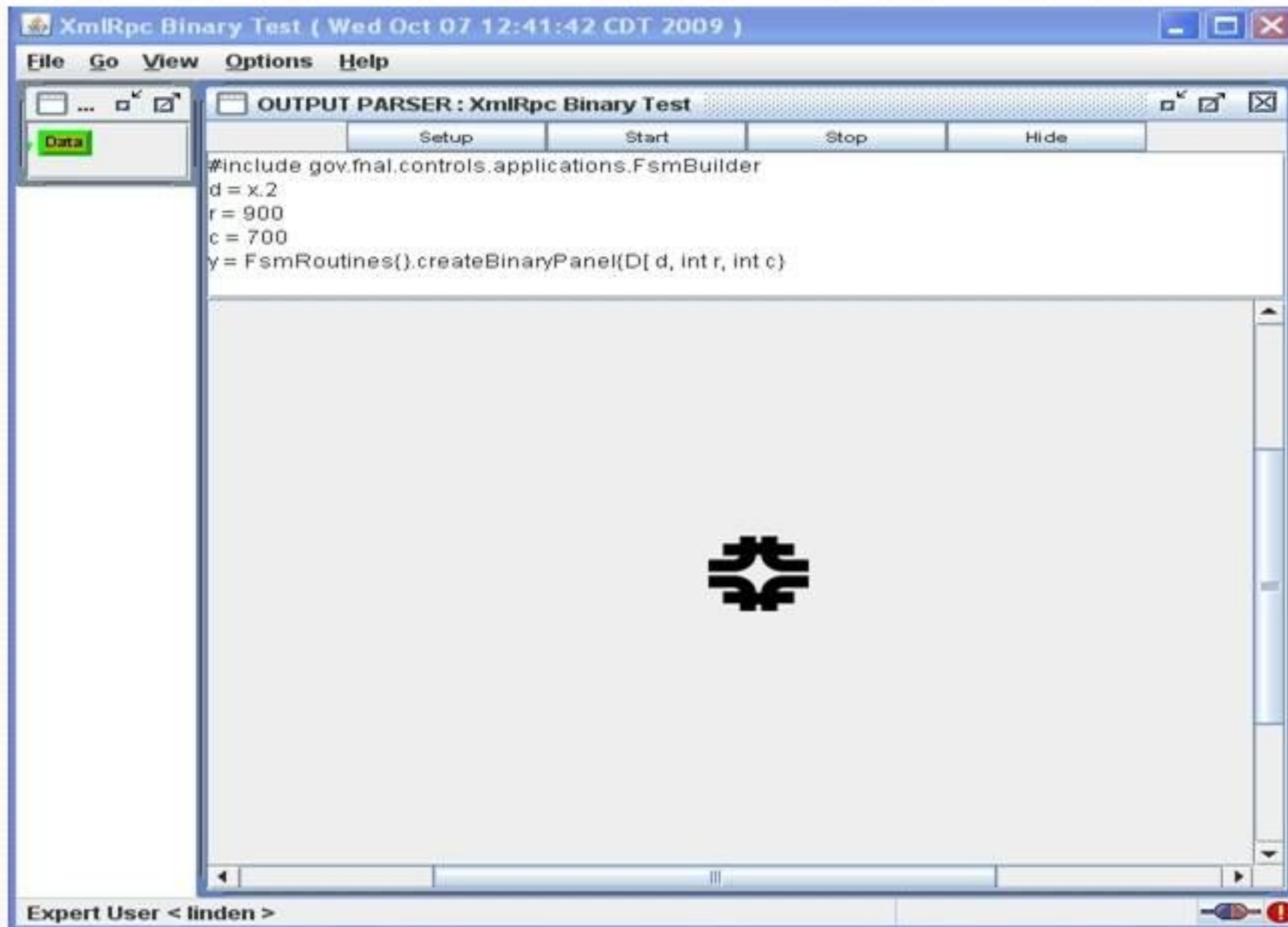




# Open Access Clients

- Processes with no user interface, always running
  - Obey same communication protocol as front-ends
  - Compare to EPICS “Soft IOC”
- Several classes:
  - Utility – Data loggers, scheduled data acquisition, virtual devices
  - Calculations – Both database driven and custom
  - Process control – Autotune of fixed target lines
  - Bridges – to ethernet connected scopes, instrumentation, control systems...
- Easy access to devices on multiple front-ends
- Friendlier programming environment than VxWorks front-ends
  - Framework transparently handles ACNET communication
- Access to database, other high level operating system features
- Do not provide hard real-time response
  - Clock events via ethernet multicast
- > 100; Almost all run in Java framework; VAX framework deprecated

# FSM Views



# FSM Views

