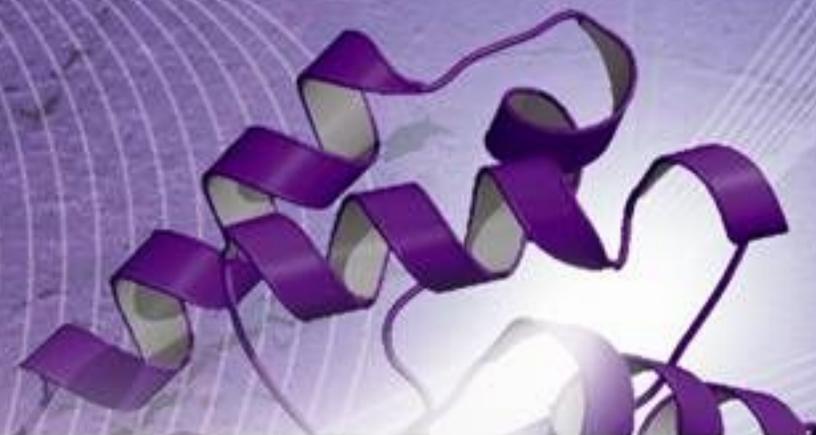




Canadian  
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# ***Migrating Control System Servers to Virtual Machines***

*Decisions and experiences at the  
Canadian Light Source in 2008-2009*

Glen Wright

ICALEPCS 2009

# *What is a Virtual Machine?*

A Virtual Machine (VM) is a complete abstraction of a computer including processor, memory, storage resources and peripheral devices.

Virtual Machine technology has been available since the 1960's.

# *What is a Virtual System Server?*

- A Virtual System Server is the Hardware (a real physical computer) and the Software (a Virtual Machine Monitor, or hypervisor) that can run one or more virtual machines.

The CLS control system computer hardware is composed primarily of:

Display Consoles for Operators

Rack mount “generic” PC’s for EPICS Services

- Mixture of Linux and Windows

Numerous small footprint IOC’s (EROC’s & Moxa’s)

A facility-wide Ethernet network using VLAN’s

- VMware used on SUN systems in the late 1990's to provide MS Windows applications
- Slow, especially when switching between VM and Sun O/S
  - Extra layer confusing to casual computer users
  - Not used as part of the control system

DOSemu supports an old application required for facility equipment monitoring.

- Installed on a PC/104 Linux system
- Uses the serial line to communicate
- Allows staff to remotely log in rather than travelling to the install location

# *Am I Doing Cloud Computing?*

Does this give me Cloud Computing?

No

# *What Problem needed Solving?*

- The increasing number of computer systems necessary to facility operation increased risk of down-time
- There were a number of computer maintenance contracts that were reaching end-of-term
- This included a computer that used 802.1Q directly, and computers that were still running RedHat 7.2

# *What Were the Options?*

1. Do Nothing, Buy More Spares
2. Replace with equivalent current hardware
3. Replace with a Blade Server
4. Replace with a Virtual System Server

# Option 1: Do Nothing

## Pro

- Systems are running
- Cheap (on paper, short term)

## Con

- Difficult to find compatible hardware for legacy system spares
- Failure requires reconfiguring a standby system to match the failed system

# Option 2: Replace

## Pro

- Continue working with systems the way we know how
- Can improve reliability using systems with redundant components

## Con

- Strongly encouraged to update software to newer O/S releases
- Systems with higher redundancy have higher cost

# Option 3: Blade Server

## Pro

- Less Rack Space
- Less Power
- Possibly fewer network drops

## Con

- Direct cost comparison indicated we might not reach a break-even point
- Still have individual system configurations

# Option 4: VM Server

## Pro

- Redundancy at the server level allows failover for the Guest O/S's
- Legacy systems easily supported into foreseeable future
- IEEE 802.1Q connection to network reduces the number of network drops

## Con

- Some legacy systems (e.g. Fiber Optic Link to VME crate) not supported.

## What did we do?

### Purchased a Virtual System Server

- VMware ESX software
- “Cluster” of 2 DELL 2950 Servers
  - 32 Gig Memory
  - Dual 4-core processors
- iSCSI SAN with 3.6 Terabytes of RAID Storage

# *What Didn't This Solve?*

Not all computers can be virtualized.

Any system requiring direct physical connection to a physical device other than video, keyboard, mouse, Ethernet, or hard disk cannot be virtualized.

# *New Problem – Naming!*

The CLS uses a standardized prefix, a location number, and a sequence number within a location for labeling equipment.

This had already been a minor issue when servers had been moved from one location to another.

Short term solution- give a name as if the system was physically installed, and then add the prefix **VM**.

- Inter-department support and knowledge exchange
  - IT department involvement early on means expertise not unnecessarily duplicated
- Centralized hardware monitoring

# *IMPLEMENTATION*

- Allows multiple VM's
- Provides virtual disk space
- Provides virtual network switches – each VM can have up to 4 virtual ports on the virtual network switches

-  RH 7.2 Development System (VMRH72)
-  SL4.7 x64 Epics Gateway
-  VMCSS2400-105
-  VMCSS2400-106
-  VMIOC1126-001
-  VMIOC1607-101 (vespers Science Studio 5)
-  VMIOC2400-109 Channel Archiver
-  vmcstudio-01
-  vmcstudio-02
-  vmsrvxtal-01
-  vmsrv-yawl-01

- Lower priority – basis for templates
- Allow standardized part of OS configuration to be found in one location

- Higher resource pool priority
- Customized (if necessary) for different tasks

- loc2400-106 – runs many EPICS IOC applications, most of which communicate via TCP/IP with MODICON PLC's
- O/S updated from 32bit RedHat 7.2 to 64bit Scientific Linux 4.7
- Uses the VMware network switch to provide access to Controls VLAN
- No changes for applications running on the IOC

- Epics Gateway Host
- Runs one instance of the EPICS Gateway software per connected VLAN
- Has 19 virtual NICs configured by the guest O/S (uses Linux VLAN driver)
- O/S is Scientific Linux 4.7, 64-bit installation

The screenshot displays the VMware Infrastructure Client interface. On the left, a tree view shows the hierarchy: Hosts & Clusters > CID > Main Cluster > Base > SL4.7 x64 Epics Gateway. The main pane shows the 'Getting Started' tab for this VM, which includes a definition of a virtual machine, a diagram of the architecture, and a list of basic tasks.

**What is a Virtual Machine?**

A virtual machine is a software computer that, like a physical computer, runs an operating system and applications. An operating system installed on a virtual machine is called a guest operating system.

Because every virtual machine is an isolated computing environment, you can use virtual machines as desktop or workstation environments, as testing environments, or to consolidate server applications.

In VirtualCenter Server, virtual machines run on hosts or clusters. The same host can run many virtual machines.

**Basic Tasks**

- Power off the virtual machine
- Suspend the virtual machine
- Edit virtual machine settings

**Diagram:** The diagram illustrates the architecture. A 'VI Client' connects to a 'VirtualCenter Server' located in a 'Datacenter'. The 'VirtualCenter Server' manages a 'Cluster' of 'Hosts'. Each 'Host' runs multiple 'Virtual Machines'.

**Recent Tasks Table:**

| Name             | Target            | Status           | Initiated by   | Time                  | Start Time              | Complete Time           |
|------------------|-------------------|------------------|----------------|-----------------------|-------------------------|-------------------------|
| Scan Entity      | srv-vmc-01.csi... | The task was ... | CLSI\kingtut06 | 24/03/2009 11:04:11 A | 24/03/2009 11:04:43 ... | 24/03/2009 11:04:43 ... |
| Remediate Entity | srv-vmc-01.csi... | The task was ... | CLSI\kingtut06 | 24/03/2009 11:01:52 A | 24/03/2009 11:04:51 ... | 24/03/2009 11:04:51 ... |

VMware Infrastructure Client

SC4.7 Red Epics Gateway

Getting Started Summary Performance Tasks & Events Alarms Console Permissions Maps

General Resources

Guest OS: Red Hat Enterprise Linux 4 (64-bit) CPU Usage: 509 MHz

## General

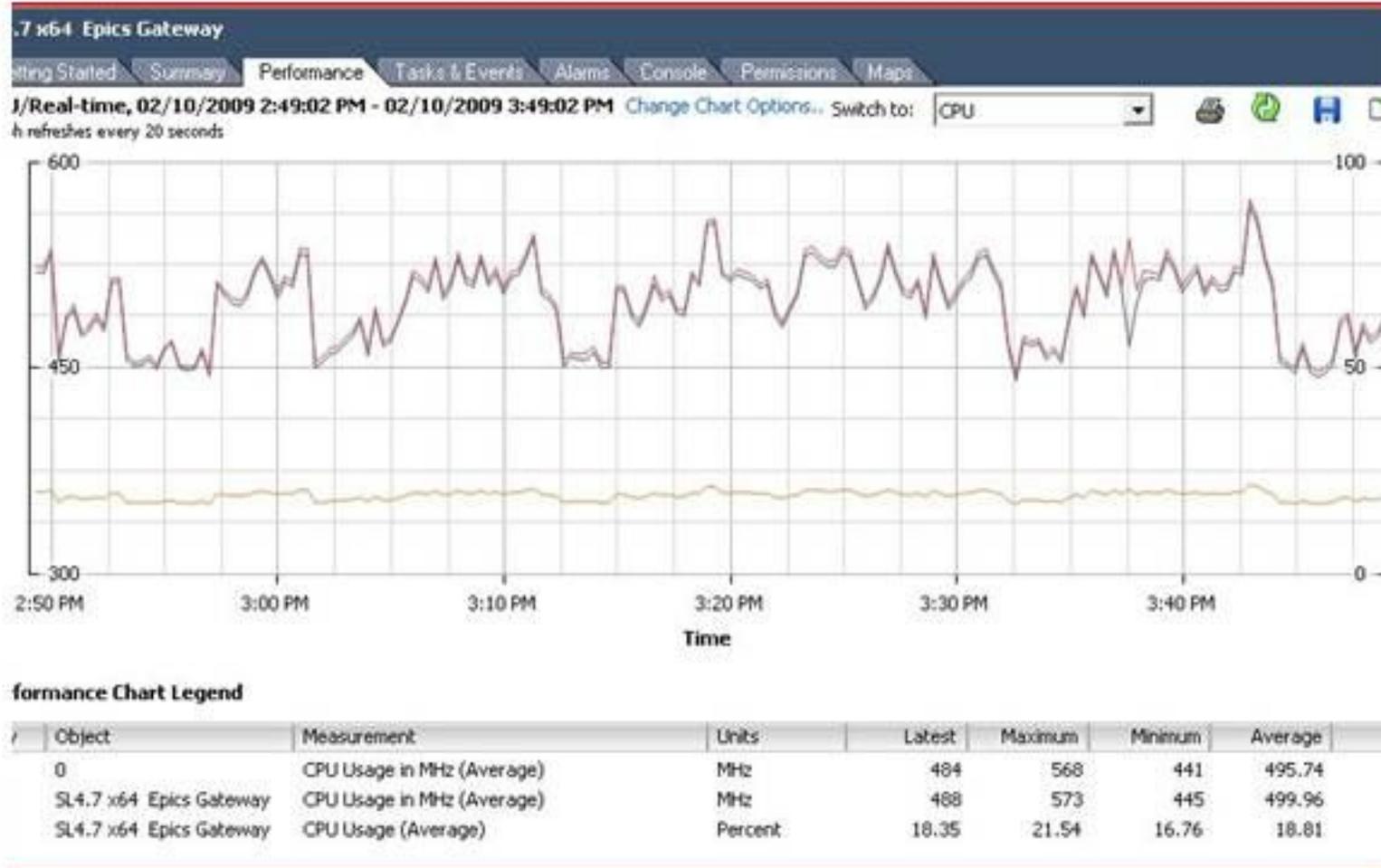
## Resources

CPU usage: **509 MHz**  
 Host memory usage: **1.63 GB**  
 Guest memory usage: **522.00 MB**

| Datastore   |      | Capacity  | Free      |
|---|------|-----------|-----------|
|  | OS 1 | 499.75 GB | 106.08 GB |
|  | ISOs | 99.75 GB  | 80.88 GB  |

## Network

 VGT





## SL4.7 x64 Epics Gateway

Getting Started

Summary

Performance

Tasks & Events

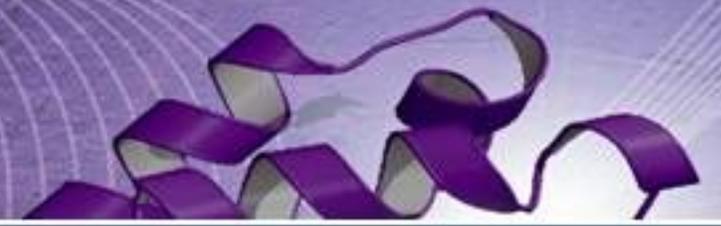
Alarms

Console

Permissions

Maps

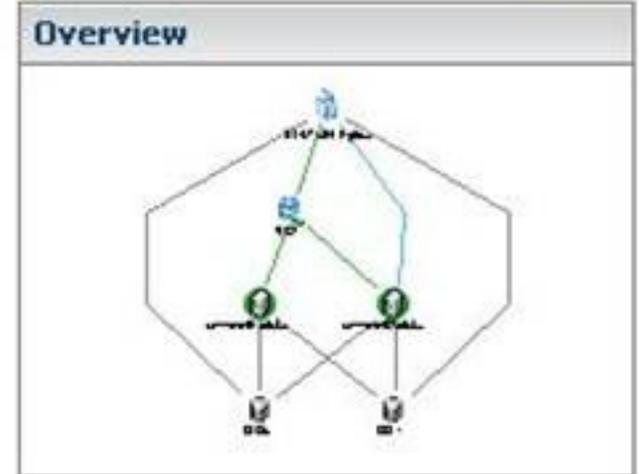
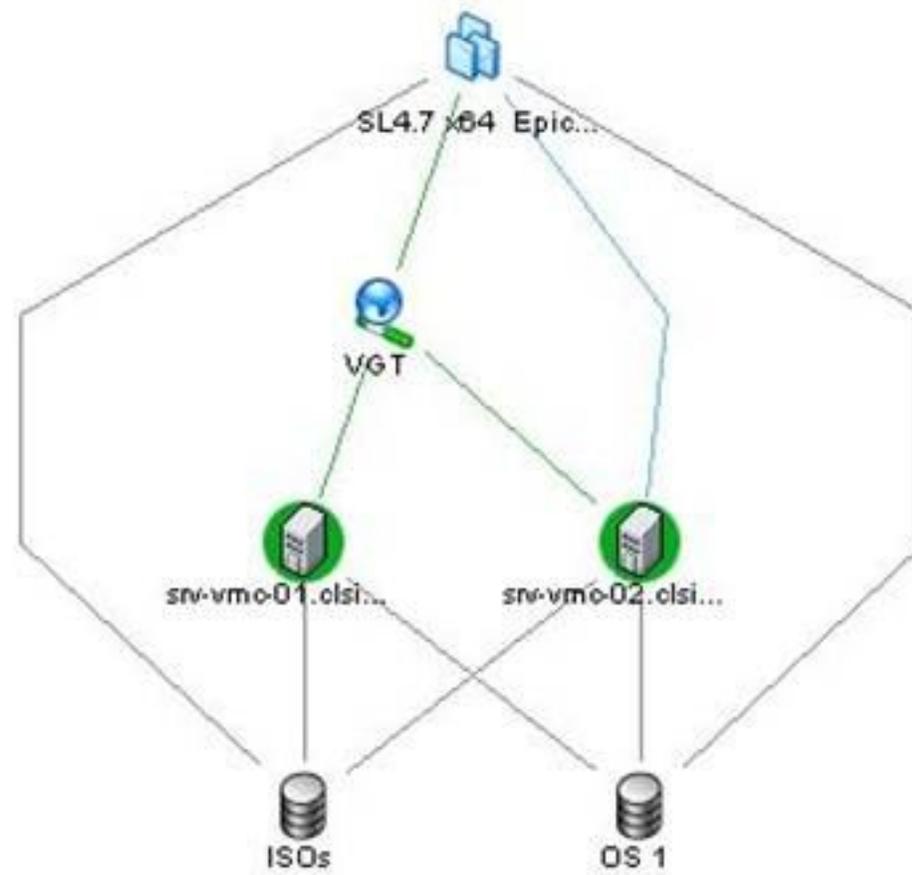
```
Sep 15 14:45:19 PU Gateway Version 2.0.2.1 [Sep 18 2007 16:59:05]
EPICS 3.14.9 PID=12848 ServerPID=12847
EPICS_CA_ADDR_LIST=10.50.255.255
EPICS_CA_AUTO_ADDR_LIST=NO
EPICS_CA_SERVER_PORT=Not specified
EPICS_CA_MAX_ARRAY_BYTES=Not specified
EPICS_CAS_INTF_ADDR_LIST=10.52.12.254
EPICS_CAS_SERVER_PORT=Not specified
EPICS_CAS_IGNORE_ADDR_LIST=10.52.12.254
Running as user control on host EpicsGateway
Statistics PU prefix is gw643
Sep 23 10:53:29 Warning: Virtual circuit disconnect vmIOC2400-105.cs.clsi.ca:380
04
Oct 01 15:44:15 gateServer::exCB: Channel Access Exception:
  Channel Name: Unavailable
  Native Type: Unavailable
  Native Count: 0
  Access: Unavailable
  IOC: Unavailable
  Message: Identical process variable names on multiple servers
  Context: Channel: "TM1606-4-B10-01", Connecting to: vmIOC2400-105.cs.clsi.ca:4
2569, Ignored: vmIOC2400-105.cs.clsi.ca:32857
  Requested Type: TYPENOTCONN
  Requested Count: 0
control@EpicsGateway:67 >_
```



## SL4.7 x64 Epics Gateway

- Getting Started
- Summary
- Performance
- Tasks & Events
- Alarms
- Console
- Permissions
- Maps

[Refresh](#)



Retrieval error. Try again later.

# *THE FUTURE*

# Other Servers

There are still a number of Servers that can be moved when the hardware they're on is no longer acceptable for use.

The IT department is evaluating another VM server system.

The memory usage is very close to, and has on occasion exceeded, the total that would be available in the event of a single server failure. The controls group is planning on adding a third server to ensure continued smooth operation.

- Dell Professional Services for their assistance in designing, configuring, and installing the VM Servers